CPA Chuckar Challenge –Flusher Rules

- Always get twice the amount of shells as of the Number of planted birds
- A **<u>Find</u>** is when a dog initiated scent of a bird. Dog should trap or push to flight.
- A **<u>Trap</u>** is when a dog catches a bird. 1 Shell is marked on a trap.
- **<u>Full Retrieve</u>** is awarded when dog delivers bird to hand within 1 pivot foot of shooter.
- **<u>Partial Retrieve</u>** If dog cannot find bird, the shooter can make decision if he wants to help dog, once he moves from position it instantly becomes a partial retrieve.
- **<u>Walking Only Events</u>**
- The run stops when shooter has last bird of run in hand, time expires or he runs out of shells, whichever happens 1st.
- **<u>Bird in Vest</u>** must be species the tournament is using. If shooter shoots non-species, all shells are counted, time is lost & no credit for shot birds.
- Safety is awarded on Judge, Dog, Spectators or Vehicles,
- When unsafe shooting would occur. Shooters or Judge can call (Judge may overrule)

Gun Safety is important & your dog is on the ground so please point your gun up towards the sky when walking.

End of Run – Clock stops when shooter has last bird in hand, time expires or runs out of shells, whichever occurs 1st.

Disqualification – When run is over, Immediately leash dog, if he wanders off & flushes bird – run is Disqualified.